

# Hand Gesture Interface based on TSL Adaptive Skin Detection and Fourier Descriptor

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## ■ Background

- HMD (Head-mounted display) is showing growing importance and enlarging potential.
- Hand gesture interface is one of critical technologies for practical application of HMD.



**Develop A Robust and Realtime Hand Gesture Interface for HMD**

## ■ Problems of Existing Methods

- Accuracy
  - Detection skin color mode should be adaptive to different people in different light situation
- Complexity
  - Computation complexity should be controlled to meet the need of real-time.

## ■ Purpose

**Improve the existing methods to obtain more accuracy and speed.**

## Proposal

### Hand Area Detection

HSV Color Space Threshold Filter

Gaussian Filter

TSL Color Space Conversion

TS Space Filter

Contour Detection

### Finger Detection

Contour Signature Generation

Peak Point Detection

Fingertips Labelling

### Gesture Recognition

Fourier Descriptor Transform

Low Pass Filter

Magnitude Features

SVM Classification

■ **Proposal 1**: TSL self-adaptive hand skin color detection

- TSL color space make high difference between non-skin color and skin color value.
- Adaptive to different people in different light situation automatically.

■ **Proposal 2**: Fourier descriptors based hand gesture detection

- Invariant to shape transformation
- Fourier descriptors to delineate the hand contour.
- Decrease the computation for SVM classification.

## Result

